

Curriculum Vitae

Name: **Francesco Calvi**
Home Address: Viale B. Croce 249, 66100 Chieti, Italy
Date of Birth: 22 February 1979
Nationality: Italian
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Work Experience

November 2017 – Present

Author of Board Games (freelancer)

Creation of Board Games

2013 – February 2018

HTML5 Game Developer (at Dysotek)

Development of HTML5 Games (with Construct 2) for PC and Web.

2009 – February 2018

Project Manager, Game Designer and Game Tester (at Dysotek)

Project Management, Design of the GDD and QA Test of games for PC, Web and Mobile. Projects developed in association with companies and freelancers.

2003 – February 2018

Account Manager (at Dysotek)

Management of sales and relationships with customers.

2003 – 2008

Web Developer and SEM Expert (at Dysotek)

Development of web sites with Wordpress and MySQL.

Management of web marketing campaigns and search engine optimization for web sites.

2003

Founder of Dysotek di Calvi Francesco

Computer Skills

Windows, Internet, Browser, FTP, Web Marketing, SEO, CMS, CRM, Office (Word, Excel, PowerPoint), OpenOffice (Writer, Calc), Trello, E-Mail, Adobe Photoshop, Serif Photoplus, Construct 2

Certificates

2008 - 2009
Google Advertising Professional

Education

1993 – 1998
Secondary School Diploma at Istituto Tecnico Commerciale e per Geometri Galiani of Chieti

Languages

Italian: Native

English: very good command (reading), good command (writing/speaking)

Games Portfolio

The list of games developed with Construct 2 (HTML5). I took part in as Game Developer, Game Designer, Project Manager and Game Tester:

Title: I'm Joshua
Category: Adventure
O.S.: Windows, OSX, Linux
Publisher: Dysotek
<http://www.imjoshua.net>

Title: Across the City
Category: Race
Platforms: Web (PC, Mobile)
Publisher: Renault, Franciosi Auto
<http://www.webinflash.it/gioco-corse-renault.html>

Title: Nonna Maria e le Stagioni Perdute
Category: Adventure
Platforms: Web (PC, Mobile)
Publisher: Region Piemonte, University of Eastern Piemonte, Monferralto, Fiware
<http://www.webinflash.it/adventure-html5.html>

Title: SIN2014
Category: Ability
Platforms: Web (PC, Mobile)
Publisher: SiComunicaWeb
<http://www.webinflash.it/gioco-html5-linfociti.html>

Title: The BABA Adventure
Category: Platformer
Platforms: Web (PC, Mobile)
Publisher: Dysotek
<http://www.webinflash.it/platform-html5.html>

Title: 2 games
Category: Educational
Platforms: Web (PC, Mobile)
Publisher: Consortium Co.Va.R. 14
<http://www.webinflash.it/gioco-html5-raccolta-rifiuti.html>

<http://www.webinflash.it/gioco-html5-raccolta-rifiuti2.html>

Title: 8 games

Category: Various

Platforms: Web (PC, Mobile)

Publisher: Applidea

<http://www.webinflash.it/gioco-html5-applidea.html>

Title: 16 games

Category: Ability

Platforms: Web (PC, Mobile)

Publisher: De Agostini

<http://www.webinflash.it/gioco-foto-deagostini.html>

The list of games developed with Unity, Torque, Cocos, Flash, 3d Game Studio. I took part in as Game Designer, Project Manager and Game Tester:

3d Game Studio

Title: Bocce Revolution

Category: Sport

O.S.: Windows

Publisher: Dysotek, ASD Bocciofila Sambucheto

<http://www.boccevolution.com/>

Title: Pallino d'Oro 2012

Category: Sport

O.S.: Windows

Publisher: ASD Bocciofila Sambucheto

<http://www.webinflash.it/sport-bocce-pc.html>

Title: Tutti nel Carrello

Category: Ability

O.S.: Windows

Publisher: Despar

<http://www.webinflash.it/abilita-supermarket-pc.html>

Torque

Title: Tomato Crush

Category: Ability

O.S.: iOS

Publisher: Dysotek

<http://tomatocrush.dysotek.eu/it-index.html>

Title: OralB Power Action

Category: Platformer

O.S.: iOS

Publisher: Procter & Gamble

<http://www.webinflash.it/platform-iphone.html>

Unity

Title: Cheecoting
Category: Sport
O.S.: iOS, Android
Publisher: Calabughi
<http://www.webinflash.it/biglie-iphone-android.html>

Cocos

Title: King of the Grill
Category: Ability
O.S.: iOS
Publisher: Campingaz
<http://www.webinflash.it/gioco-campingaz.html>

Flash

Title: Rights of the Childrens
Category: Educational
Platforms: Web (PC)
Publisher: Project Re-Play by EU
<http://www.webinflash.it/gioco-ue-bambini.html>

Title: Xmas Game
Category: Ability
Platforms: Web (PC)
Publisher: Groupon
<http://www.webinflash.it/abilita-natale-flash.html>

Title: Eat Time
Category: Cooking
Platforms: Web (PC)
Publisher: Dysotek
<http://bubu.dysotek.eu/gioco-flash-eat-time.html>

Title: Crazy Race
Category: Race
Platforms: Web (PC)
Publisher: Dysotek
<http://bubu.dysotek.eu/gioco-flash-crazy-race.html>

Title: A Nice Walk
Category: Platformer
Platforms: Web (PC)
Publisher: Dysotek
<http://bubu.dysotek.eu/gioco-flash-a-nice-walk.html>

The list of board games that I have created.

The Farm (December 2017)
<http://www.webmastercf.com/gioco-da-tavolo-01.html>

The Sultan Palace (December 2017)
<http://www.webmastercf.com/gioco-da-tavolo-02.html>

Land of Conquest (January 2018)
<http://www.webmastercf.com/gioco-da-tavolo-03.html>

The Time Treasures (January 2018)
<http://www.webmastercf.com/gioco-da-tavolo-04.html>

The Orion Moons (January 2018)
<http://www.webmastercf.com/gioco-da-tavolo-05.html>

Happy Fruits (April 2018)
<http://www.webmastercf.com/gioco-da-tavolo-06.html>

Interests

Video Games, Table Top Games, Volley, Pets, Sci-Fi Movies

I hereby authorize the use of my personal data according to the Italian Legislative Decree of 30 June 2003, n. 196 "Personal Data Protection Code".